



Chiltern Primary Whole School Writing Long Term Plan 2024-25

Chiltern Long Term Plan

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<u>Year 1</u>	<p><u>Write to entertain</u> What is a sentence?</p> <p>Sentence work and lists based on picture books</p> <p><u>Write to inform</u> Labels and captions</p> <p>Sentence work, shopping lists and basic instructions based on real experiences</p> <p><u>Texts</u> The Tiger who came to tea (classic)</p>	<p><u>Write to entertain</u> Build basic sentences in the context of description</p> <p>Based on picture books</p> <p><u>Write to inform</u> Labels and captions</p> <p>Build basic sentences in the context of instructions based on real experiences</p> <p><u>Texts</u> The Gingerbread Man (traditional)</p>	<p><u>Write to entertain</u> Building sentences</p> <p>Retell and change and adapt stories</p> <p><u>Write to inform</u> Build basic sentences in the context of instructions and lists</p> <p><u>Texts</u> The Three Little Pigs (traditional)</p>	<p><u>Write to entertain</u> Description of known characters in familiar stories</p> <p><u>Write to inform</u> Labels and captions</p> <p>Basic recounts of lived experiences</p> <p><u>Texts</u> We're going on a bear hunt (classic)</p>	<p><u>Write to entertain</u> Building sentences</p> <p>Retell and change and adapt stories</p> <p>Write descriptions</p> <p><u>Write to inform</u> Building sentences</p> <p>Instructions and lists</p> <p><u>Texts</u> The Gigantic Turnip (traditional)</p>	<p><u>Write to entertain</u> Building sentences</p> <p>Retell and change and adapt stories</p> <p>Write descriptions</p> <p><u>Write to inform</u> Building sentences</p> <p>Instructions and lists</p> <p><u>Texts</u> Where the wild things are? (fantasy)</p>
<u>Year 2</u>	<p><u>Write to entertain</u> Image poem (i.e. image of the city)</p> <p>Character description</p> <p><u>Write to inform</u> Lost poster</p>	<p><u>Write to entertain</u> Story (i.e. retell and change After the Storm such as character, storm, animals that helped)</p> <p><u>Write to inform</u> Interview Percy using hot seating (questions to ask</p>	<p><u>Write to entertain</u> Simile poem (i.e. to describe the meerkat)</p> <p>Setting descriptions (i.e. based on the places he visits)</p> <p><u>Write to inform</u></p>	<p><u>Write to entertain</u> Acrostic poem (i.e. about space, spring/ Easter)</p> <p>Story (i.e. retell and change parts of the story such as equipment baby is taking)</p>	<p><u>Write to entertain</u> List poem (i.e. recipe for friendship such as cupful of hugs, spoonful of kindness)</p> <p>Character descriptions</p> <p><u>Write to inform</u></p>	<p><u>Write to entertain</u> Story (i.e. retell and change the story)</p> <p><u>Write to inform</u> Instruction writing (sandwich)</p>



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	<p><u>Texts</u> Beegu (Classic)</p>	<p>Percy and the answers he might give)</p> <p>Information text- fact paragraph (i.e. about the storm)</p> <p><u>Texts</u> After the Storm - Percy the Park Keeper (fantasy)</p>	<p>Letters (i.e. from Sunny to inform about where he lives, letters from the children to sunny about where they live)</p> <p><u>Texts</u> Meerkat Mail (adventure)</p>	<p><u>Write to inform</u> Recount (i.e. of baby bear's adventure)</p> <p><u>Texts</u> Whatever Next! (adventure)</p>	<p>Wanted poster</p> <p><u>Texts</u> Goldilocks and the three bears(traditional)</p>	<p><u>Texts</u> Lighthouse keepers lunch (classic)</p>
<u>Year 3</u>	<p><u>Write to entertain</u> Simile poem (i.e. to describe inside the cave or the woolly mammoth)</p> <p>Character and setting description</p> <p><u>Write to inform</u> Non-chronological report (i.e. about Stone Age Life)</p> <p><u>Texts</u> Stoneage Boy (historical)</p>	<p><u>Write to entertain</u> Kenning poem (i.e. what you would see on the Isle of Struay)</p> <p><u>Write to inform</u> Letter (i.e from Katie Morag to one of the residents that got the wrong parcel)</p> <p><u>Write to persuade</u> Poster (i.e. to visit Struay)</p> <p><u>Texts</u> Katie Morag Delivers the Mail (adventure)</p>	<p><u>Write to entertain</u> Story (i.e. retell and change the story such as character and how they got flattened)</p> <p><u>Write to inform</u> Recount (i.e. diary entry of his day when he got flattened)</p> <p><u>Texts</u> Flat Stanley (mystery/adventure)</p>	<p><u>Write to entertain</u> Simile poem (i.e. linked to images from the text)</p> <p>Story (i.e. retell and change who the boy meets in the forest)</p> <p><u>Write to inform</u> Recount (i.e. boy's journey, girl's journey)</p> <p><u>Texts</u> Into the Forest (adventure)</p>	<p><u>Write to entertain</u> Story (i.e. retell and change an existing fairy tale)</p> <p><u>Write to inform</u> Newspaper article (i.e. to recount the events of a fairy tale)</p> <p><u>Texts</u> The Stinky Cheese Man (Subverted Fairy Tales) (traditional)</p>	<p><u>Write to entertain</u> Kenning poem (i.e. based on the setting of the book - ocean)</p> <p><u>Write to inform</u> Letter (i.e. to tell someone about the adventure Stanley had and who he met)</p> <p><u>Write to persuade</u> Advert - persuade people to reuse/recycle plastic bags</p> <p><u>Texts</u> Somebody swallowed Stanley (adventure)</p>



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<p><u>Year 4</u></p>	<p><u>Write to entertain</u> Kenning poem (i.e. linked to an image from the story)</p> <p>Character description (i.e. of Barnabus and then own reject pet)</p> <p><u>Write to persuade</u> Speech (i.e. from Barnabus to persuade the green rubber suit men not to recycle him)</p> <p><u>Texts</u> The Barnabus Project (fantasy)</p>	<p><u>Write to entertain</u> Cinquain poem (i.e. linked to images from text)</p> <p>Story (i.e. retell and change Amazing Grace character)</p> <p><u>Write to inform</u> Biography (i.e. of Amazing Grace and/ or their new character)</p> <p><u>Texts</u> Amazing Grace (realistic fiction)</p>	<p><u>Write to entertain</u> Story (i.e. create a new scene where the tear thief finds someone else)</p> <p><u>Write to inform</u> Explanation (i.e. how to protect your bedroom from the tear thief)</p> <p><u>Write to persuade</u> Poster (i.e. wanted poster to catch the tear thief, or to advertise the book in school library)</p> <p><u>Texts</u> Tear Thief (mystery)</p>	<p><u>Write to entertain</u> Setting description (i.e. before and after)</p> <p><u>Write to inform</u> Instructions (i.e. on how to care for the environment)</p> <p><u>Write to persuade</u> Letter (i.e. to ask others to join and help him)</p> <p><u>Texts</u> Tin forest (fantasy)</p>	<p><u>Write to entertain</u> List poem (i.e. based on an image in the story)</p> <p>Character descriptions</p> <p>Setting description (i.e. children could create their own new wonderland)</p> <p><u>Write to persuade</u> Persuade someone to visit their new wonderland</p> <p><u>Texts</u> Alice in Wonderland (classic)</p>	<p><u>Write to entertain</u> List poem (i.e. linked to a traditional tale)</p> <p>Story (i.e. retell a traditional tale from the villain's perspective such as the wolf from LLRH)</p> <p><u>Write to persuade</u> Speech (i.e. from villain about why they are not actually evil)</p> <p><u>Texts</u> Traditional tales Alternative traditional tales (from the villain's perspective - ie: The True Story of the Three Little Pigs (traditional)</p>
<p><u>Year 5</u></p>	<p><u>Write to entertain</u> Haiku poem (i.e. linked to image from the text)</p> <p>Story (i.e. write an extract creating suspense and tension)</p> <p><u>Write to inform</u></p>	<p><u>Write to entertain</u> List poem (i.e. linked to a traditional tale)</p> <p>Story (i.e. alternative to a traditional tale)</p> <p><u>Write to inform</u> Biography (i.e. villain from the story, significant figure)</p>	<p><u>Write to entertain</u> Free verse (i.e. linked to images from the text)</p> <p>Character description (i.e. of alternative mythical creature)</p> <p><u>Write to inform</u></p>	<p><u>Write to entertain</u> Story (i.e. read up to where Small goes outside and plan own ending)</p> <p><u>Write to inform</u> Recount (i.e. Hope Small's bravery)</p> <p><u>Write to persuade</u></p>	<p><u>Write to entertain</u> Story (i.e. with a focus on description)</p> <p><u>Write to inform</u> Recount (i.e. diary entry from the man's perspective)</p> <p><u>Write to persuade</u></p>	<p><u>Write to entertain</u> Cinquain poem (i.e. linked to images from text)</p> <p>Description (i.e. of contrasting characters heroes and villains)</p> <p><u>Write to persuade</u></p>



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	<p>Newspaper article (i.e. about the happy endings been stolen)</p> <p><u>Write to discuss</u> Review (i.e. of the picture book)</p> <p><u>Texts</u> The Lost Happy Endings (fantasy)</p>	<p>linked to wider curriculum)</p> <p><u>Write to discuss</u> Balanced argument (i.e. is Jack/ the wolf really evil?)</p> <p><u>Texts</u> Revolting Rhymes - alternative traditional tales (traditional)</p>	<p>Information report (i.e. about dragons/ mythical creatures)</p> <p><u>Write to persuade</u> Poster/ advert (i.e. to advertise the dragon machine)</p> <p><u>Texts</u> The Dragon Machine (fantasy)</p>	<p>Advert (i.e. to rehome the dog)</p> <p><u>Texts</u> Black Dog (mystery)</p>	<p>Campaign speech (i.e. asking for kindness/ tolerance towards new arrivals) Alternatively, a plea for his home country of origin to be a place that could provide safety, work, free speech etc. so that he and others could remain in their homeland instead of having to leave to find a better life..</p> <p><u>Texts</u> The Arrival (adventure)</p>	<p>Letter (i.e. of complaint about the damage caused)</p> <p><u>Write to discuss</u> Book review (i.e. of the regeneration)</p> <p><u>Texts</u> Varmints (fantasy)</p>
<u>Year 6</u>	<p><u>Write to entertain</u> Image poem (e.g. based on an image from the text)</p> <p>Story (e.g. build tension when writing own mystery)</p> <p><u>Write to inform</u> Newspaper article (e.g. article about Harris Burdick)</p> <p><u>Write to persuade</u> Advert (e.g. asking for help to find Harris Burdick)</p> <p><u>Texts</u></p>	<p><u>Write to entertain</u> Haiku poem (e.g. based on image from the text)</p> <p>Descriptions (e.g. contrasting characters)</p> <p><u>Write to inform</u> Biography (e.g. of a character or significant figure linked to wider curriculum)</p> <p><u>Write to persuade</u> Letter (e.g. from the perspective of one of the characters)</p>	<p><u>Write to entertain</u> Free verse poem (e.g. linked to image from the text)</p> <p>Story (e.g. write a part of the story such as opening, problem, ending)</p> <p><u>Write to inform</u> Recount (e.g. of boy when he found the mysterious object)</p> <p><u>Writing to discuss</u></p>	<p><u>Write to entertain</u> Story (e.g. prequel, sequel or change lost thing, focus on building atmosphere)</p> <p><u>Write to persuade</u> Campaign speech (e.g. to persuade people to help the lost thing)/ persuasive email asking for help??</p> <p><u>Writing to discuss</u> Balanced argument (e.g. why Shaun's parents want him to take the Lost Thing to the beach vs why he doesn't want to)</p>	<p><u>Write to entertain</u> Setting description (Workhouse)</p> <p>Playscript (e.g. adapt a narrative into a playscript)</p> <p><u>Write to inform</u> Recount (e.g. life for Oliver in the workhouse)</p> <p><u>Write to persuade</u></p> <p><u>Writing to discuss</u></p> <p><u>Texts</u></p>	<p><u>Write to entertain</u></p> <p><u>Write to inform</u></p> <p><u>Write to persuade</u></p> <p><u>Writing to discuss</u> Comparison of book to film</p> <p><u>Poetry</u></p> <p><u>Writing to inform</u></p>



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	<p>The Mysteries of Harris Burdick (real life fiction)</p>	<p><u>Texts</u> The Island (mystery)</p>	<p>Balanced argument (e.g. picture books vs wordless books)</p> <p><u>Texts</u> The Viewer (fantasy)</p>	<p><u>Texts</u> The Lost Thing (mystery)</p>	<p>Oliver Twist (historical/classic)</p>	<p>Journalistic - writing the report about the pigs being evicted</p> <p><u>Writing to entertain</u></p> <p><u>Writing to Persuade</u> Campaign - support the pigs</p> <p><u>Writing to discuss</u> Debate</p> <p><u>Texts</u> (traditional)</p>
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