







Design & Technology Sequence of Learning

(Link to MASTER DT Knowledge Progression (2023)



Progression from EYFS Curriculum -

Building on learning from - The Connected Curriculum -

EYFS Knowledge and Skills Progression(Creating with Materials)

□ Copy of EYFS Long Term Plan

Sequence of Learning Y1 - Y6

| Year | Project | Disciplinary Knowledge Strands | Substantive Knowledge Strands | | bulary er 3) |
|--------|---|---|---|--|---|
| | | (Being an engineer, being a chef, being a designer) | (Building an overview of Design and Technology) | Theme specific | Subject specific |
| Year 1 | Create own Bonfire food/Hull Fair food (Chocolate apples) | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Ingredients - apple, chocolate, sprinkles Equipment - microwave, greaseproof paper, lolly sticks, trays Process - heating, melting and cooling (solid and liquid) Recipe Texture Taste | KEY STAGE 1 product purposeful design design criteria appealing creativity culture generate template mock-up materials textiles tools measure make evaluate |
| | Toy car (mechanisms) | Design Make | Build structures Mechanisms | vehicle, wheel, axle, axle holder, chassis, | |

| | | Evaluate | Textiles Cooking Electrical systems | body, cutting, joining, shaping, finishing, fixed, free, moving, mechanisms, tools – scissors, hand saw, equipment and materials – junk model materials, dowelling, cardboard wheels, straws, pipe cleaner, kebab sticks, sellotape, PVA glue, paper and cardboard. | |
|--------|--|----------------------------|---|---|--|
| | Lantern | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Lantern, template, pattern pieces, mark out, measure, join, decorate, assembling, cutting, joining, shaping, finishing, tools and equipment – scissors, stapler, tape and glue, materials – paper, card, candle. Termsstable, strong. Function - light | |
| Year 2 | Bake bread (Thomas the baker, harvest) | Design Make | Build structures Mechanisms | Design, evaluate, ingredients, | |

| | | Evaluate | Textiles Cooking Electrical systems | sieve, flour, measure, dough, germs, yeast, rise, bake, baking parchment, mix, knead, golden brown, wheat, grain, harvested, flour dust, white flour, brown flour, wholemeal flour. | |
|--------|-------------------------|----------------------------|---|---|---|
| | Moon Buggy | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Space, buggy, imagination, practical, evaluate, modify, construct, assess, improve, hazards, equipment, risk | |
| | Sew a flag | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | evaluate, sew, weave, product, market, running stitch, suitability, characteristics | |
| Year 3 | Create own tasty pattie | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | utensils, techniques and ingredients texture, taste, appearance, smell, preference, greasy, moist, | KEY STAGE 2 product purposeful functional design design criteria |

| | | | cook, fresh, savoury, hygienic, edible, grown, reared, caught, frozen, tinned, processed, seasonal, harvested healthy/varied diet | appealing culture generate template mock-up prototype pattern pieces computer aided design materials |
|---|----------------------------|---|--|---|
| Build a Bronze Age house | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | utensils, techniques and ingredients texture, taste, appearance, smell, preference, greasy, moist, cook, fresh, savoury, hygienic, edible, grown, reared, caught, frozen, tinned, processed, seasonal, harvested healthy/varied diet | components construction textiles finite resources sustainability ethical affordability aesthetic qualities tools measure evaluate |
| Weave and/or sew a sustainable bag (including a fastener) | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | weft, warp, prototype, fastener, materials, design, fabric, names of fabrics, fastening, compartment, zip, button, structure, finishing technique, strength, weakness, stiffening, templates, stitch, seam, seam allowance | |

| Year 4 | Cook an African dish | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | prototype, production, model, ingredients, amounts, weights, measures, outcome, shape, cook, bake, mix, stir, cut, crack, dipped, texture, taste, fried, roasted. sweet, savoury, cultural preferences, sour, hot, spicy, appearance, smell, preference, greasy, moist, cook, fresh, hygienic, edible, grown, reared, caught, frozen, tinned, processed, seasonal, harvested healthy/varied diet | |
|--------|--|----------------------------|---|--|--|
| | Build a buzzer game (using electrical systems) | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | batteries, battery holders, crocodile clips, buzzers, lightbulbs, secure, attach, electricity, flow, circuit, break, permanent, semi-permanent, | |

| | Sewing/weaving a Viking Rune | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | combine, trigger, join Viking Runes, purpose, symbols, design, stitch count, running stitch, back stitch, cross stitch, prototype, needle, thread, binka, attach, connect, knot, secure, recover, modifications, restrictions, rectify | |
|--------|---|----------------------------|---|---|--|
| Year 5 | Compare and taste Yorkshire Pudding wrap (English), pancake (English), crepe (Fench) & gallette (French). Look at different fillings. Cook a healthy option | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Ingredients, amounts, weights, measures, shape, cook, bake, mix, stir, cut, crack, texture, taste, sweet, savoury, | |
| | Chariots (mechanisms & woodwork) | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Butt joint, dowel, hardwood, masking tape, nail, screw, sandpaper, bench vice, bench hook, hacksaw, | |

| | | | wheels, axles, strengthen, stiffen, reinforce, stability, creativity, | |
|--|----------------------------|---|---|--|
| Design and build a bridge (Humber bridge, train bridge, flyover) | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | sequence, annotated diagram, sketch, decision, choice, prototype, model, communicate shape, assemble, accurate, saw, mark out, connect, attach, join mechanism, movement, pivot, off-centre, axle, force, structure, Butt joint, dowel, hardwood, masking tape, nail, screw, sandpaper, bench vice, bench hook, | |

| | | | | hacksaw, strengthen, stiffen, reinforce, stability, product, purposeful, functional, design, design criteria, appealing, creativity, culture, generate, prototype, construction materials, aesthetic qualities, functional properties. mechanism, open, close, pulley | |
|--------|--|----------------------------|---|--|--|
| Year 6 | Creating a structure of an Anderson Shelter with a light | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | structures reinforcement stability strengthen techniques design criteria materials rigidity | |

| Create a flatbread snack | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | Flatbread, unleavened, flatbrod, bannock, chapati, pita, pocca, yeast, dissolve rest, hummus, olives | |
|--------------------------------------|----------------------------|---|--|--|
| How did the Maya build the pyramids? | Design Make Evaluate | Build structures Mechanisms Textiles Cooking Electrical systems | lever, fulcrum, load, pivot, effort, pulley, axle, wheel, function, innovative, design specification, design brief, user, purpose design brief, design specification, prototype, annotated sketch, purpose, user, innovation, research, functional, mock-up, prototype | |